A Survey on Book Genre Classification System using Machine Learning

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Article Info Page Number: 147-160 Publication Issue: Vol 69 No. 1 (2020)	Abstract. The amount of complicated texts and documents that need a deeperunderstanding of machine learning techniques has expanded rapidly in recent decades. Several machine learning approaches have shown exceptional results in NLP. Complex models and non-linear data correlations help these learning systems function well. It is difficult for				
	academics to discover appropriate text classification structures, design and procedures. Manually reading and classifying a book's category we be tedious. It takes a long time for a language beginner to absorb complete text in order to discern its genre. Natural Language Process (NLP), which is commonly used nowadays, can help overcome this iss It includes text classification and summarization. The book synopsi input to the Machine Learning algorithms, which output the genre. T review includes text feature extraction, dimensionality reduct				
Article Received: 10 August 2020	algorithms, and evaluation. Finally, the limitations of each strategy are				
Revised: 15 September 2020	assessed, as well as their practicality.				
Accepted: 20 October 2020	Keywords: Genre Classification, K-Nearest Neighbors (KNN), Logistic				
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	Natural Language Processing.				

1 Introduction

Over the last few years, text classification problems have been comprehensively researched and addressed in numerous real-world applications [1-10]. Many researchers are now interested in developing applications that make use of text classification methods, especially in light of recent breakthroughs in Natural Language Processing (NLP) and text mining (TM). In most text and document classification frameworks, the four steps of extracting the features, dimension reduction, classifier selection and evaluation can be broken down. Architecture and implementation of text classification systems are described in this article in terms of a channel[11] [12]. The aim of the researcher is to teach computers how to better handle large amounts of data. Data pre-processing, text cleaning, feature selection, training model, classifier assignment and output evaluation are common stages in text classification. The classification of a book's genre has become the most common problem in libraries today. It is difficult for libraries and readers alike to categories many books because they aren't labelled by genre. Genre predictions can be made based on the titles and summaries of books in classifying them. Developing a model that can identify a book's genre from the data provided is the goal. A book's classification will be based on its metadata or text[13][14]. According to the authors of this document, there are a number of different ways to categories and classify texts that have been discussed elsewhere.

- 1. The document level is where the algorithm gets categories of a fulldocument.
- 2. In the paragraph level, the algorithm finds the categories that are important for a single paragraph (a section of a document).
- 3. In the sentence level, you can find out which categories are important for one sentence (a piece of it). It is a paragraph.
- 4. One such level is called the sub-sentence level. In this level, the algorithm gets right kind of sub expressions contained in the sentences.



Fig. 1. Overview of Text Classification

The text is usually staged for multiple phases as depicted in Fig. 1. Feature extraction methods are initially used to the cleaned text, followed by dimensionality reduction techniques to decrease the bulk of the text to smaller dimensions. After that, the classifier is applied to the pre-processed text, trained, and assessed for its performance on test data predictions. Here the overall work has been separated in different sections. In section II, it represents in detail survey of related work done by various researchers from last decade. Various machine learning approaches has evaluated by using certain predefined supervised algorithms and they have also listed out in the survey. Section III represents the conclusion and future enhancements.

2 Related Work Done

2.1 Support Vector Machine (SVM), K-Nearest Neighbors (KNN) and Logistic Regression (LR)

Panchal et al. [1] investigated some of the flaws in text classification algorithms and experimented with text classification on two datasets. The CMU book summary dataset was the first to be utilised. This dataset comprises plot summaries for 16,559 novels, as well as Freebase aligned metadata such as author, title, and genre, collected from Wikipedia. A second dataset was produced utilising information gathered from a variety of sources[31]. The book title, language, author name, genre, and abstract are all included in this dataset. The data collection contains around 200 novels that have been translated from Gujarati and Hindi into English. Data loading, reading, dividing, counting, and labializing were all part of the pre-processing. After that, the data was cleaned by removing any extraneous characters or stop words that were no longer required for classification. Later on, the TF-IDF[15] vectorizer was used to extract features from abstracts and apply weights to feature values using the TF-IDF vectorizer. Finally, using a variety of classifiers such as SVM, KNN, and LR, the model attempted to output the book's genre [16]. Fig. 2 depicts all of the preceding

phases.



Fig. 2. Flow Diagram

2.2 Using Adaboost Classifier

For book genre categorization, Shikha Gupta et al. [2] suggested the Adaboost Classifier approach. Each text is presumed to have a one-to-one relationship with the genre. To put it another way, a text cannot belong to more than one genre. Beautiful Soup, a Python module, was used to gather unstructured labelled data from the [30] website, totaling roughly 3600 books. Only the content lies between "Start of This Project Gutenberg E-book" and "End of This Project Gutenberg Ebook" is taken out since the material is unstructured. The tokens are then extracted and operations run on them. Only tokens that aren't included in the respective buzz words that are to be taken care. Moreover, stop words (such as 'a' and 'the') are eliminated from most manuscripts as they are not much significant for the respective category[32]. The tokens are then converted using Wordnet, and TF-IDF values are computed using the formula below for additional pre-processing [17][18].

 $TF - IDF = Term Frequency \times Document Frequency$

(2)
$$TF - IDF = t \int x, y \times \log(N/dfi)$$

(1)

Where $N^{=}$ total number of document $t \int x, y = total$ number of occurrences of x in y and $df_x = total$ number of documents containing x.

The feature matrix is then generated once the data has been normalised. The sparse structure of the feature matrix created affects the training model's performance. To prevent this drawback, Principle Component Analysis is used. The feature matrix is then split into two sections: the training set and the test set. To learn from the training set, the Decision Tree Classifier model is utilised. Furthermore, Adaboost Classifier is utilised to increase Decision Tree accuracy by minimising bias and variance[33]. After the model being trained, it then uses the test set to classify the genre[19][20]. All the stages for text classification has been suggested in the Fig. 3.



Fig. 3. Steps executed for Text Classification

2.3 Using Character Networks

Rahul et al. [3] demonstrated a Character Network-based Genre Classification. The dataset was originally sourced from Fanfiction.net. N novels with a total length of 5,00,000 words or more were chosen at random. A tokenizer is used to break down a book into phrases, sentences, paragraphs, and individual words. Using a language model that reduces each word to its simplest structure, the resultant document is lemmatized, removing all inflections and derivative forms. This step simplifies the procedure for subsequent steps. The text is run through a part of speech (POS) tagger, which allocates a word to one of the parts of speech. Following the recognition of the characters by their parts of speech, various occurrences of the same character were linked together to ensure that if the character is referred to by several names, they are all linked together[21][22]. The character interaction graph as depicted in Fig. 4. can now be constructed utilising the data that was established once the characters and their interactions were formed. Characters and edges were used to represent the graph's vertices, indicating the presence of interaction between the characters.



Fig. 4. Generation of Character Interaction Graphs

The interaction score is used to weigh the edges. As illustrated in Fig.5, the difference in the summation of eigenvalues of the Laplacian matrix is used to compare the graphs.



Fig. 5. Comparison of Character Graphs

From the whole dataset, k closest graphs are chosen for each book. For each book in the dataset, the procedure is repeated, yielding a (nsamples \times k) matrix that classifiers use as input data. On this dataset, several classifiers such as SVM, Gaussian Process Classifier, Multi-Layer Perceptron, Random Forest, Adaboost, Gradient Boosting, and Gaussian Nave Bayes were used, with each classifier attempting to categorise each sample based on its nearest samples[23][24].

2.4 Using Word2vec algorithm and several machine learning models – CNN, RNN, GRU and LSTM

Eran Ozsarfati et al. [4] proposed a method for classifying a book's genre into up to 32 separate categories. This approach uses a dataset with 207575 data samples, each of which falls to one of the 32 genres. As depicted in Fig.6 initially the data was segmented and normalised to create a customised lexicon out of the unique phrases. Numbers and punctuation were removed, and the inputs were changed to lowercase.

The NLTK stop words collection was then used to eliminate English stop words from the data. The collected data was divided into terms, and stemming, a method that converts derivative terms to their bases, was used to it, lowering the vocabulary size without compromising content. Vectorized representations of words are called word embeddings[34]. The word2vec technique was applied, resulting in a 300-dimensional representation of words. On the entries (words within titles) matching vector form of words, several machine learning models such as Gated Recurrent Unit (GRU), Recurrent Neural Networks (RNN), Convolutional Neural Networks (CNN) and Long Short-Term Memory (LSTM) were examined. Each approach was adjusted precisely to acquire optimal parameters with no changes to the dataset. Deep-learning techniques, particularly LSTM[25], tend to perform better because of their capacity tohold memory across long-term constraints[26].



Fig. 6. Data preprocessing and Classification process pipeline

2.5 Using Latent Dirichlet Allocation (LDA) and Softmax Regression Technique

Latent Dirichlet Allocation (LDA) technique was used by Zhenzong Li et al. [5] to create a text classification model. The data is initially gathered from 20 news group data packets, which are frequently employed in categorization algorithms. Three different types of 20 news group data packets were chosen by the writers. The data is then pre-processed, and the LDA model is used to obtain the topic distribution of the training collection of news data. Topic distribution is done using a topic model to minimise the text dimension, which is excessively high, and to get features. In accordance with the news text categorization, a new text must be evaluated and placed in one of several categories. In data mining, this type of task is known as a multiclass classification problem. As a result, the authors proposed a novel Softmax Regression based multi-class text categorization model. The Softmax Regression technique uses the train_X of news text and the class label train_Y as input values. It is a Regression Logistic extension that is ideal for multi-classification issues, while Logistic Regression is a traditional two-classification technique that cannot be used to multiclassification situations. Multinomial Logistic Regression is another name for Softmax Regression. The predicted category results are generated using the Softmax Regression classifier[27] once the training and modelling has been completed. The architecture proposed by the authors illustrated in Fig. 7.



Fig. 7. Classification process pipeline

2.6 Using fastText approach

Tengjun Yao et al. [6] showed a fast Text-based text classification model as illustrated in Fig. 8 with data pre-processing, extraction of features, training, and assessment modules. All training samples were tokenized previously as part of data pre- processing because the sample utilized in this study is a Chinese source. To increase the corpus' quality, the useless garbled letters, phrases, and stop words are deleted once the word tokenization is done. Unlike standard bag-of-words model, the fast Textmethod's input layer takes the sentence's n-gram feature in addition to the word forms for each word in the sentence as an additional feature to input. Fast Text in addition with n-gram features can acquire word order information in a sentence to a level, generating a more exact sentence representation, which is challenging to do with traditional bag-of-words models. It creates field characteristics based on the text corpus's attributes. While in hidden layer, fast Text aggregates the word form and n- gram characteristics received from the input layer and fastText with hierarchical softmax is then used to find the tag of the input data in the output layer. The use of H- Softmax considerably reduces training time. The hyperparameters involved are learning rate, epoch, window size, bucket, loss, and dim[28].



Fig. 8. The model architecture of fastText

2.7 Using Mahalanobis distance based KNN classifier

The Mahalanobis distance based KNN classifier was proposed by Suli Zhang et al. [7]. As illustrated in Fig. 9, initially the documents go through a pre-processing stage first. Initially, all stop words in training simples were filtered out. Text documents in their original form cannot be processed directly by popular classifiers and learning algorithms. As a result, feature vectors are used to represent documents during a pre- processing stage. The TF-IDF technique calculates a word's weight in a document and

generates a weight table using term and document frequency. The term frequency indicates how many times the term e appears in document r. The number of documents that contain the term e is known as the document frequency DF(e). The formula below is used to compute the inverse document frequency[29] of word e:

$$\frac{(3)}{IDF(e)} = \log \left[\frac{D}{DF(e)} \right]$$

denotes the total number of documents, and IDF(e) represents the

discretion degree of term e over the whole document in the formula above. The formula below is used to compute the word e's weight in document r:

 $\dots \qquad (4W(e,r) = TF(e,r) \times IDF(e)$

The feature vectors acquired in the preceding phase are then used to train the classifier. Finally, the model is used to predict the category of a text vector.



Fig. 9. Classification process

2.8 Using novel feature weight method – Gini Index

Wenqian SHANG [8] introduced the TF-Gini feature weight method, which considerably improves classification performance. It's a promising algorithm for weighing text features. There is no logarithm computation in this algorithm. Other text feature weight techniques have a higher computational cost. A non-purity split approach is the Gini index. Three classifiers were employed to assess the novel feature weight method Gini Index: SVM (Support Vector Machine), kNN, and fkNN. The kNN method is used to find k documents in training sets that have the highest degree of similarity (cosine similarity). It evaluates the test document's class based on which classes these neighbours belong to. The neighbour document's class weight is determined by the degree of similarity between it and the test document. To improve the kNN algorithm, it used fuzzy theory as well. Information Gain, Odds Ratio, Mutual Information, Expected Cross Entropy, the Weight of Evidence of Text, and CHI were used to compare with the revised Gini index technique for each classifier in the text pre-processing phase[30].

2.9. Using Vector Space Model

Shaohui Liu et al. [9] proposed a multi-hierarchy text categorization strategy. It is based on Vector Space Model. The content of a document is codified as a dot in multi-dimensional space and represented by a vector in this approach. Then, the associated classes of the provided vector are determined by computing and comparing the distances between the vectors. The TF-IDF vector format is the most often used document representation in VSM, in which term weight is calculated primarily using term frequency and inverse document frequency. To address TF-IDF's shortcoming, this work examines the TF.IDF.IG method and changes the term weight calculation algorithm to make it more logical. A VSM-based multi-hierarchy text classification system is also presented. All classes are organised as a tree based on hierarchical relationships, and all training records in a class are integrated into a single class document in this manner. Comparing the class documents connected to the same node of the same layer is all that is required to build the class models. While classifying texts, checking is performed hierarchically until a relevant subclass is observed.

2.10 Using Word Embeddings

In [10], Roger Alan Stein et al. suggested a hierarchical text categorization system based on word embeddings. With publicly accessible data, it used classification models with well-known ML techniques such as fastText, SVM, XGBoost, Keras' CNN, as well as well-known word embeddings generating techniques GloVe, word2vec, and fastText. The straightforward approach to transform text to a vector is to express text into a numeric representation. The Bag-of-words (BoW) model is a term used to characterize such a representation. Data purification and homogenization are generally the first steps in converting a document to BoW from plain text. Then the compound value obtained from TF and IDF is used to calculate the weight. Both TF and IDF can be computed using various methods but the most popular TF-IDF approach assigns the term x and the weight to document y as follows:

 $TF - IDF = tf_{x,y} \times \log(N/df_i)$(5) Where $tf_{x,y}$ = total number

of occurrences of a word x contained in document y

= total number of we cords in the whole dataset

 df_i = total number of records containing term x

Finally, to produce a final prediction, many classification models are trained using popular ML techniques—fastText, SVM, XGBoost, Keras' CNN.

Authors	Methodololgy	Future Scope / Enhancement	Accuracy(%)
Panchal et al. in [1]	Using Support Vector Machine (SVM), K- Nearest Neighbors (KNN) and Logistic Regression (LR) classifiers	Using new classification techniques and algorithms, accuracy can be improved with a larger amount of complicated and unstructured data.	KNN- 45.46% LR – 45.46% SVM –54.55%
Gupta et al. in [2]	Using Ada-boost Classifier	It can also be used to forecast news item and bloggenres.	81%
Rahul et al. in [3]	Using Character Networks	It can be improved by employing neural co- referencing techniques	60% - 70%
Eran et al.in [4]	Using Word2vec algorithm and several machine learning models - CNN, RNN, GRU and LSTM	With the application of attention mechanisms, the models at hand may be enhanced even further.	65%
Zhenzong et al. in [5]	Using Latent Dirichlet Allocation (LDA) and Softmax Regression technique	Improving the model.	Recall: >=79%
Yao et al.in [6]	Using fastText approach	Improving text categorization models by applying various weights tofeatures.	Precision – 0.92 Recall – 0.93 F-value – 0.92
Zhang et al. in [7]	Using Mahalanobis distance based KNN	MDKNN can be utilized since it is more accurate than	70% - 90%

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	classifie	er		KNN.						
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Shaohui al. in [9]	etUsing Model	Vector	Space	The VSM of adocumen information association, be a future to	represent at loses a about which w opic.	tation lot of term vould	High recal	prec l	ision	and
Alan et al. [10]	inUsing. Embedo	dings	Word	Apply the datato PubM	algorithn ed data.	ns to	LCA	F1 -0.8	9	

3 conclusion

As the amount of data grows exponentially in the modern day, the need for text data classification and categorization grows. Machine learning techniques may be useful in resolving this problem. Email filtering, chat message filtering, news feed filtering, and other industries can all benefit from text categorization. It has also been observed in locations such as libraries, bookstores, and eBook sites where books are not classified by genre. By reiterating this point, the main aim here is to use machine learning techniques to classify the books by genre and text categorization tools, which will aid in the classification of books by genre based on the title and abstract. The extensive study of studies by various writers connected to the subject is done in this paper.

Acknowledgments. The heading should be treated as a 3rd level heading and should not be assigned a number.

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