

Identification of Bird Species Using Deep Learning

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Abstract

Many avian species are getting harder to find, and even when they are discovered, their categorization could be difficult to predict. Birds, when seen from a distance, may appear in a dazzling array of sizes, shapes, colours, and orientations. Compared to the auditory classification, the visual depiction of bird breed variety is far more extensive. The ability to tell birds apart is greatly enhanced by visual aids such as photographs. The Caltech-UCSD Birds 200 dataset serves as the basis for this method's training and validation data. In order to facilitate comparison, we employ deep convolutional neural networks (DCNN) to convert a picture to a grayscale representation and the tensor flow to build a complex autograph consisting of many nodes. As a result of analysing the various access points to the validation data, a ranking table is constructed. Perhaps it can guess the necessary flock by scanning the scoreboard and picking the bird with the greatest rating. By analysing the dataset (CUB-200-2011), we find that the algorithm achieves an accuracy of 89% for identifying bird species. In the research, Linux and the Tensorflow framework were employed.

Keywords: Autograph, Caltech, UCSD, Grayscale, Pixels, Tensorflow

INTRODUCTION

Bird behaviour and population dynamics research has been trending upward in recent years [1]. Birds, with their lightning-fast reactions to changing weather conditions, are invaluable for environmental monitoring and species identification (such as the bugs they consume). Hand collecting data on birds is a far more time-consuming and expensive option. Scientists, government entities, and the general public need a reliable tool for analysing massive amounts of bird data. As a result, being able to identify the species of bird shown in a photograph is essential. Therefore, it is crucial to be able to correctly identify different types of birds. Many different categories may be applied to a picture of a bird to determine what kind of bird it is. People may be recognised via their audio, visual, or aural characteristics. The vocalisations of a bird may be recorded and analysed using aural computational methods. However, the numerous noises in the environment, such as bugs, real-world items, and so on, confound the interpretation of such data. More than words or moving pictures, pictures make an influence on most individuals. Therefore, visual identification of birds has surpassed the use of voice and video. Humans and computers both have a hard time sorting birds into their proper species. Taxonomy of bird species has been of interest to bird watchers for centuries,

if not millennia. For a whole picture of species, scientists must examine not just their abundance in the environment, but also their ecological niche, migratory patterns, and overall ecological effect. Linnaeus' system of grouping organisms into larger taxonomic units (kingdoms, phyla, classes, orders, families, and species) provides the basis for the categorization of birds used by ornithologists today [4]. Better image labelling algorithms have resulted in artefacts being moved to databases like Caltech-UCSD, which include many more defining criteria. Lots of ground has been broken in this area by recent research. The Caltech and UCSD Birds 200 (CUB-200-2011) is a well-known database for Photos of birds, categorised into 200 groups [5]. The majority of the birds in this collection are native to North America. There are 11,788 pictures in the Caltech-UCSD Birds 200 database with information including Component Positions (15), Numeric Characteristics (312), and a Reference Image (1). In this study, we focus on the challenge of identifying a large number of subclasses inside a single class, namely birds, rather than a wide range of diverse classes. Birds already provide a challenge when trying to classify them, but the great degree of similarity amongst groups just makes things more complicated. Since birds are not rigid things, they may be distorted in a variety of ways, therefore there is also a large range of variation within categories. Previous research on classifying birds has focused on either a small subset of categories or on sound.

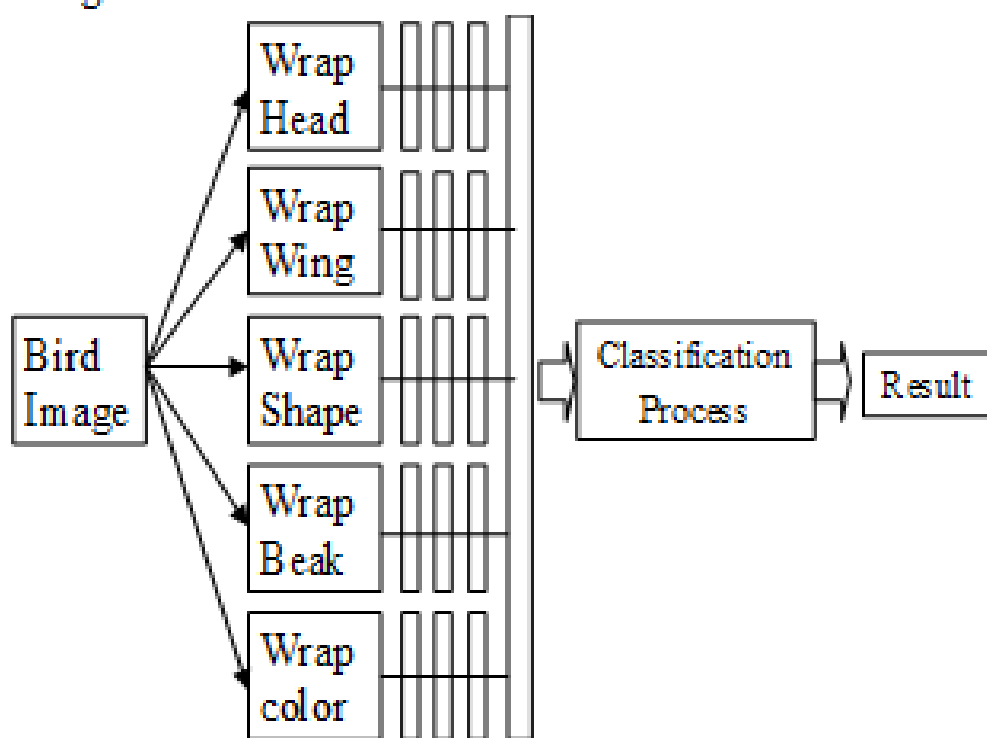


Fig. 1. Classification Process

In Fig. 1 we see the steps required to locate the bird in the image. After the photo has been submitted, it is analysed in a number of ways, including by skull and thorax type, colour, plumage, and overall appearance. Moreover, a deep convolutional neural network (DCNN) transports each configuration to collect features across several layers of the underlying network [6]. After that, we'll think about what the image really shows. The bird species will

then be obtained together with the classifying result (i.e. features are aggregated to communicate to the classification model). The rules for this piece of writing are as follows: Considerations for a correct physical identification are highlighted in Section II. In Sections III and IV, we detail the procedures used when formulating the established methodology. In Section V, we get a comprehensive illustration of the flowchart.

RELATED WORKS

Both sight and sound are used extensively in the process of bird identification. The appearance of the bird, including its body, feathers, shape, attitude, colour, and so on, is very important [7]. However, considering the time of year is important since birds' feathers change as they mature, therefore this must be taken into account while assessing the criterion. The vocalisations of several birds are composed of vibrations in the air factors [8]. Distinguishing characteristics of birds include shoulder patches, wing bands (often shown by tiny lines upfield), eyebrow bands, crowns, and foreheads [9]. Identification of birds is often greatly aided by studying their beaks. Some of the most common ways to describe birds are by referring to their physical characteristics, such as their shape and posture. Due of the difficulty in changing this attribute, many experts are able to identify a bird just by looking at it. It is also possible to recognise a bird by its wing. Hooked, straight and curved, or curved heads are all distinguishable types. Recognizing an image in a shorter or longer format often requires the use of one's feet [10]. A desirable result cannot be achieved by using a single unsuitable element. Therefore, several factors need to be considered in order to get accurate outcomes. Variables such as image quality, distance between the birds and the recording equipment, and camera optical length all affect how big or small an individual bird appears in a picture [11]. Pictures are judged unfavourably because of their colour, which is made up of many different elements, as shown by a thorough examination of a large database of images [12]. It has been shown that the greater the quality of the image, the more trustworthy it is [13], [14]. The study offers a series of comparisons carried out in a CUB- 200 database consisting of more than 6,000 pictures categorised into 200 different categories [15]. In this study, they examined the usefulness of two colour systems, RGB and HSV, in classifying a wide range of animals. The quality of the final product varied between 8.82% and 0.43% if the model included more than 70% of the photos [16].

PROPOSED METHODOLOGY

The platform was created using a number of different methods. Information gathered using a database (the Berkeley Birds 200), a Deep Convolutional Neural Network (DCNN), an Unsupervised Learning Algorithm (ULA), and so on. In this study, a ULA was used to build the apparatus because to the lack of information on the definition of the input pictures. Moreover, the input data to the ULA is unlabeled; that is, just the input parameters (X) are supplied, with no corresponding result parameters. Interesting data trends are uncovered by ULA's systems. In-depth, we make use of grouping to organise data into distinct categories [4]. Large perceptrons were found with the use of DL techniques. When a photo is sent through a network of NN layers, the DL algorithms get a deeper understanding of the image.

For categorization purposes, we use NN. Information retrieval NN layers are shown in Fig. 2. Many machine learning (ML) techniques build on top of the NN. To construct NN, a weighted sum (W) and a biased matrix are used (B). When tasked with image recognition, CNNs are often used by deep neural networks (DL). It's equipped with an activation function, a receptive field, and a number of secret nodes. The formation of synapses occurs in layers, with each successive layer making contact with the synapses in the layers below it. In this case, the resultant level serves as a predictor of the output. Sending an image to the fully connected layer causes it to provide a number of unique translations [2]. The convolution method will transfer one 3d point cloud to the next since the input image may have several inputs, such as colour, feathers, eyes, and bird beaks. Dimensions such as length, height, and thickness are all considered when dealing with 3D objects.

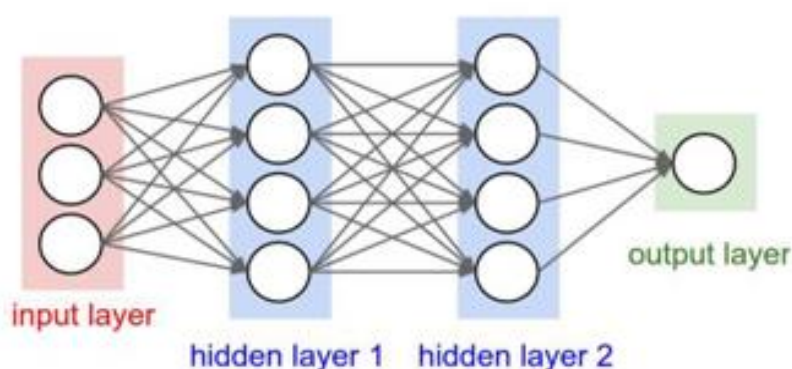


Fig. 2. NN Layers

CNN has two distinct divisions. During the extraction phase, the system learns new traits via a chain of coevolutionary events. In the segmentation process, as illustrated in Fig. 3, the extracted features are fed into a set of convolutional layers that operate as a predictor.

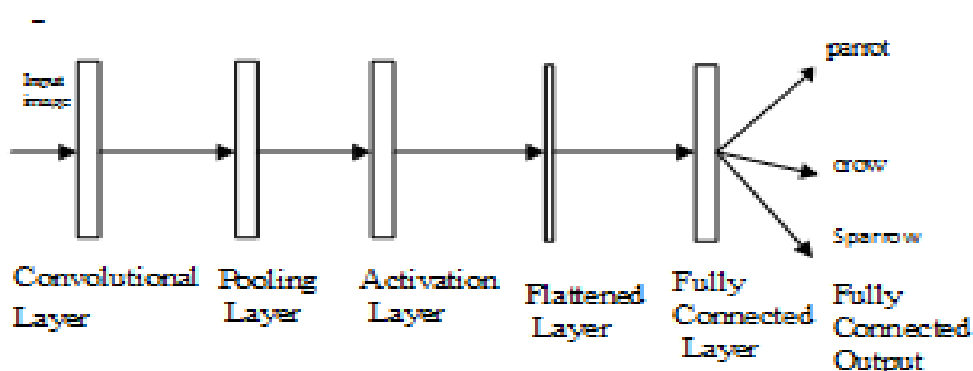


Fig. 3. CNN Layers

Four layers make up CNN: the hidden state, dense layer, activator overlay, and fully connected layer. In order to extract minute quantities of visual characteristics, the convolution layer is used. By employing pooling, the number of synapses in a convolutional network's previous layer may be reduced without losing any useful information. At the enabled setting, a value is calculated using an algorithm that aggregates disparate factors into a spectrum. Each and every synaptic connection in one layer is connected to each and every one in the next in a completely interconnected layer. CNN provides more trustworthiness since it accurately identifies each synapse. Two common methods for classifying images using ML are: Colors in the RGB spectrum and a grayscale. It is common practise to grayscale all data. In the grey scale approach, the computer will assign values to each picture based on the image's numerical value. Images are analysed by placing each pixel into a matrix, which is then used by the computer to make decisions on what to classify. Google's Tensorflow is an open-source software platform for machine learning. This "network" of synapses is under the engineers' control, and its parameters may be tweaked to achieve the desired level of efficiency. There are several image classification packages available in Tensorflow [3]. An autograph is built using Tensorflow, and it consists of a series of compute nodes. Each computing node in the network represents both a statistical function and a connection or boundary between other nodes. Engineers can perform things thanks to ML:

Calculating using the Python software package. When information is collected and organized in one place, we call it a database. For tasks involving birds, we turn to the Berkeley Birds 200 (CUB-200-2011) dataset. Similar to the CUB-200 database, but with almost twice as many images for each categorization and extra component position labels for enhanced accuracy [8]. The following is a detailed explanation of the data set: Classes range from 200 to infinity. Altogether, there are 11,788 images. 15 Locations of Individual Parts, 312 Quantitative Features, and 1

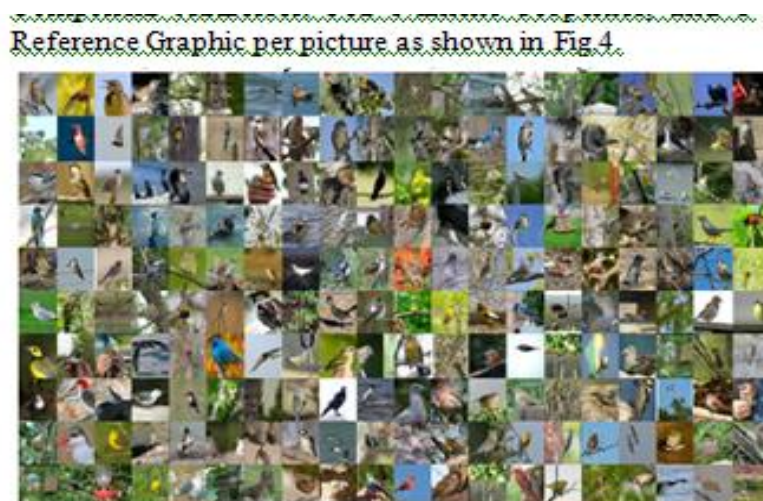


Fig. 4. Images in Dataset

Fig. 5 depicts the actual workings of the proposed method. Creating a database that can be used to label images is a necessary step in developing such software. A training database splits up the study and exam phases. Improving recognition efficiency requires retraining the

database using Google Collab's retrain.py. For this reason, the database has over 50,000 movements, since the greater the number of phases, the more exact the motion. The accuracy of the trained model is over 93%. The experimental database comprises over a thousand photos and a reliability of 80%. The database has been rigorously tested, and its reliability has been established at 75%. When users submit pictures, the pictures are briefly kept in databases. These data files are processed by an algorithm, sent to CNN, and then compared to the machine's classification findings. Each layer in a convolutional neural network (CNN) contributes to the overall network. The maximum possible categorization accuracy is achieved by taking into account a number of interrelated features, including the bird's head, chest, plumage, mouth, form, and overall appearance. DCNN uses information from several network levels to provide an output for each possible arrangement. Afterwards, deep learning (DL) and convolutional neural networks (CNN) are utilised for unsupervised picture classification. Consequently, the picture is sorted according to the amount of greyscale present in each pixel. The classifier then makes use of these characteristics when assigning labels to records. The feed will be compared to the examples used for training in order to generate potential outcomes. After the data has been sorted, a signature is generated, which is made up of relationships that form a structure. On the basis of this approach, a score card is constructed, and output is generated with the aid of the evaluation form.



Fig. 5. Methodology employed

IV. RESULTS AND DISCUSSION

IV.Results and Discussion

The details of the suggested approach, as seen in Fig. 5, are illustrated there. Building an image-labeling database is an essential part of creating this kind of programme. Exam and study periods are separated by a training database. Retraining the database using Google Collab's retrain.py is necessary to increase recognition efficiency. Given that the bigger the

number of phases, the more precise the motion, the database has approximately 50,000 motions. The trained model has an accuracy of 93%+. More than a thousand images with an accuracy of 80% are included in the experimental database. There have been many tests, and the database has been shown to be 75% reliable. When users upload photos, the images are temporarily stored in archives. An algorithm reads these data files, transfers them to CNN, and then checks CNN's classification results. A convolutional neural network (CNN) is built layer by layer, and each layer helps the network as a whole. The bird's head, chest, plumage, mouth, shape, and general look are all taken into consideration to provide the highest level of classification accuracy. Differential evolution neural networks (DCNN) use data from several network stages to provide a single result for every conceivable configuration. After that, unsupervised image categorization is performed using deep learning (DL) and convolutional neural networks (CNN). Thus, the image is ranked by the relative quantity of grey in each pixel. The classifier uses these features while labelling records. Potential results will be generated by comparing the feed to the examples used during training. A signature, made up of interconnected parts, is produced once the data has been organised. This method is used to build a report card and create results by use of an assessment form.



Fig. 6. Image input

TABLE I. EVALUATION APPROACH

S.No	Species	Score generated
1	Elegant tern	0.00921
2	Red faced cormorant	0.00929
3	Brant cormorant	0.0082
4	Pelagic cormorant	0.0085
5	White pelican	0.00807

TABLE II. COMPARATIVE ANALYSIS

S. No	Model	Accuracy
1	Pose Norm	82%
2	Part-based R-CNN	78.2%
3	Multiple granularity CNN	83%
4	Diversified visual attention network (DVAN)	80%
5	The deep LAC localization, alignment, and classification	82.7%
6	Proposed Method	89%

The results for each platform are shown in Table I and Table II, respectively. This analysis revealed that the top-scoring species was predicted to be an essential one. Figures 7 and 8 show the results that lead to this conclusion.

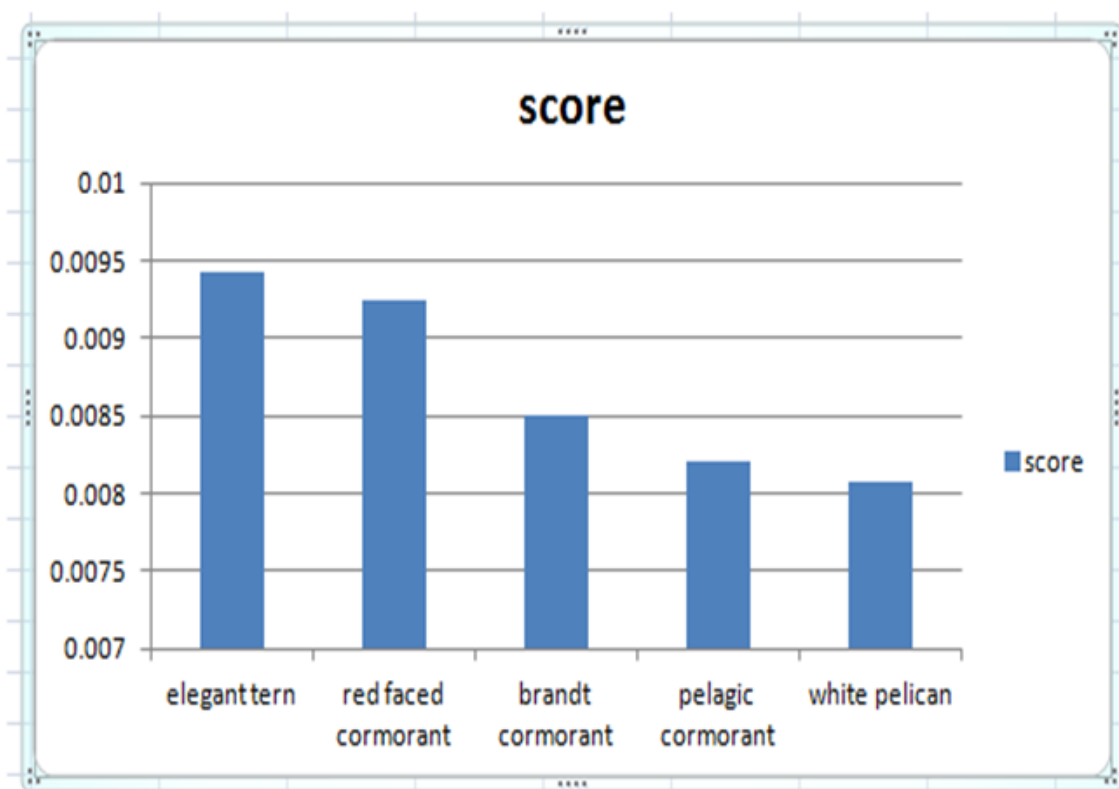


Fig. 7. Graphical representation of scores generated

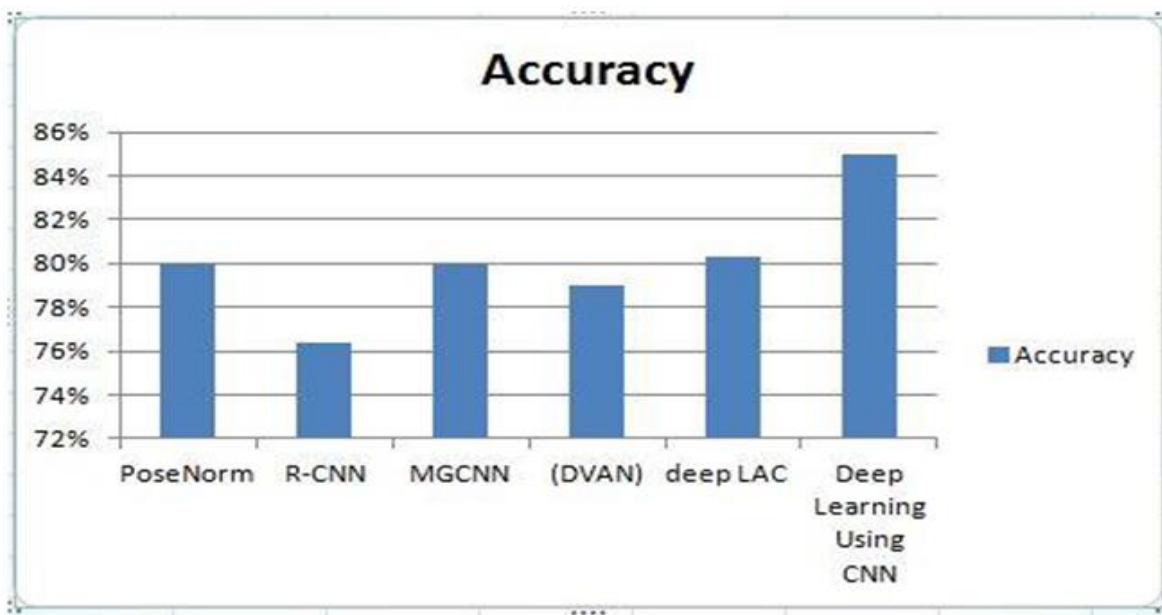


Fig. 8. Comparative analysis graph

It turns out that while working with a predetermined input, accuracy suffers. Combination techniques, on the other hand, increase the design's accuracy by considering many factors simultaneously, such as the bird's location, feathers, colour, head, limbs, and so on.

V. CONCLUSION AND FUTURE SCOPE

Caltech-UCSD Birds 200 photos were classified using a DL (Unsupervised Learning) technique to determine which bird species they belonged to. In all, there are 200 chapters with 11,788 photographs. The module is linked to a straightforward website where users may submit images for verification, and it produces accurate results. The proposed method prioritises the identification of a subset and the extraction of CNN properties from many fully connected layers. After collecting these details, the algorithm is fed the information in order to classify it. The system accurately identified the existence of 80% of bird communities using just 9% of the available data. Consider making an app for Android and iOS instead of a website. The convenience for the user is enhanced greatly. The internet may be used for this, since it could house massive quantities of data for comparison and significantly increase the available computational power (in the case of NN).

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