

# Zero-Day Attack Path Identification using Probabilistic and Graph Approach based Back Propagation Neural Network in Cloud

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## Abstract:

In the current environment, Networks are generally installed and employed by fundamental security defense procedures like firewalls, Intrusion Detection Systems. It is generally not stress-free for adversaries' to break down the machine. Rather than targets, it usually depends on an attack events chain to flourish threats. A zero-day attack is defined as unknown threats in software for which either patch is not issued or developers are not aware of it. Among many other attacks, this attack is considered as most susceptible one. The number of these exploits discovered remains rising at an increasing rate in the current situation. When these exploits happen in an attack path, the path remains a zero-day attack. The proposed work is developed to identify the Zero-Day Attack path using Probabilistic and Graph Approach based Back Propagation-Neural Network. If specific attack actions avoid system calls, proposed instance graphs capture the complete zero-day attack paths. An approach based on Back Propagation Neural Network outperforms the existing Accuracy, Correctness, and Misclassification parameters. The experimental result shows the effectiveness of the proposed work Back Propagation-Neural Network for zero-day attack path identification, which achieves a better result than the existing work.

**Index Terms:** Zero-day Attack, Path Identification, Cloud Security, Infected Nodes, System Object Dependency Graph (SODG), Back Propagation Neural Network (BP-NN), Probability Inference.

## Article History

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## 1. Introduction

In the current scenario, technologies and IT environments are growing very fast. Therefore, threats of exploits are raised more than before. Many companies are ready to work on identifying the known threats using particular security implements like antivirus devices, anti-malware devices, vulnerability assessment tools.

A zero-day exploit may frequently impact resources such as the system or internal users. Placing a Source is infeasible work if not having the forensics capabilities to recognize related elements. Each attack chain is an exploit's order that becomes an attack path. An exploit is facilitated by an unseen vulnerability called a zero-day exploit. Whenever malicious activity is on this path, it converts to a zero-day attack path. In the current situation, number of these exploits discovered remains rising at an increasing rate. As per Symantec's Internet Security Report of 2014, zero-day vulnerabilities were identified in 2013, which is

higher than the former year. “Identified twenty-three zero-day vulnerabilities indicates 61% rise over 2012 which is higher than combined two preceding years.

In 2017, these attacks grew from 8 in the preceding year. In 2016, Zero Day Initiative identified numerous threats, such as 50 in Apple products, 76 in Microsoft products, and 135 in Adobe products. At the Equifax breach, attackers expanded access to data from the primary consumer credit reporting agency in September 2017. In the Equifax database, the Personal information of more than 143 million people is stolen. The Famous WannaCry ransomware attack threatened most of the world in September 2017 because of a zero-day exploit.

Tactlessly, specialists forecast the occurrence of these threats, which is going to degrade with technology. In 2015, there was about one per week. Cyber security Ventures foresaw that there would be one new exploit that will occur every day in 2021. Identified attacks emerged from eight in 2011 to eighty-four in 2016 [1]. When it continues like this, a new zero-day attack will be identified every day of 2022. Each of these activities signifies a vulnerability that may consequence in a tremendously dangerous zero-day attack that has the capability of striking complete industries.

The objective of this research work is to identify the zero-day attack path. In this work, a probabilistic and graph approach based Back Propagation Neural Network is proposed for identifying the zero-day attack path. If specific attack actions evade system calls, proposed instance graphs capture the complete zero-day attack paths.

This work is organized as follows:

1. Section 1 briefly discussed the introduction, motivation, objective of the paper, and organization of the paper.
2. Section 2 describes previous approaches applied for zero-day detection.
3. Section 3 illustrates the proposed approach in detail.
4. Section 4 presents the experimental results by comparing the proposed method with the existing approach.
5. Section 5 accounts for the conclusion and future scope.

## 2. Recent Statistics of Zero-day Attack

Some of the recent impacts and statistics of zero-day attacks are represented in Table.1

Table 1. Recent Impact and Statistics of Zero-Day Attack

| Year | Zero-Day Attacks                       | Infection   |
|------|--|---|
| 2021 | 30 Zero-Day Vulnerabilities Discovered | Multiple Vulnerabilities appeared in Apple macOS, Google Chrome, Microsoft Windows, and other industries. |
| 2020 | 38 Zero-Day Vulnerabilities Discovered | Security Restrictions Bypass and Authentication Bypass.   |
| 2019 | Discovered 28 Zero-Day Vulnerabilities | Remote code execution in organizations.   |

|      |  |  |
|------|--|--|
| 2018 | Six Undisclosed Zero-Day Vulnerabilities | 3 Manage Engine Products. The application includes log 360 and even log application manager. |
| 2017 | WannaCry Ransomware Attack               | Hitting several orientations worldwide, including UK national health servers.                |
| 2017 | Zero-Day Attack                          | The application attack surface is raised by 111 billion new lines of software code per year. |
| 2016 | Discover Zero-Day Exploits               | Hitting entire 84 industries.  |
| 2016 | Zero-Day Attack                          | 135 vulnerabilities in Adobe and 76 vulnerabilities in Microsoft products.                   |
| 2014 | Zero-Day Attack                          | 23 Zero-day vulnerabilities identified indicate a 61% growth over 2012.                      |
| 2011 | Discover Zero-Day Exploits               | Hitting entire 8 industries.   |

Due to signatures are not generated, these exploits may not be identified by anti-malware or IDS/IPS devices [2]. Though zero-day attacks are formidable to discover and identify, numerous strategies have emerged. According to Ratinder Kaur et al., every attack follows the basic detection strategies given below in Figure. 1.

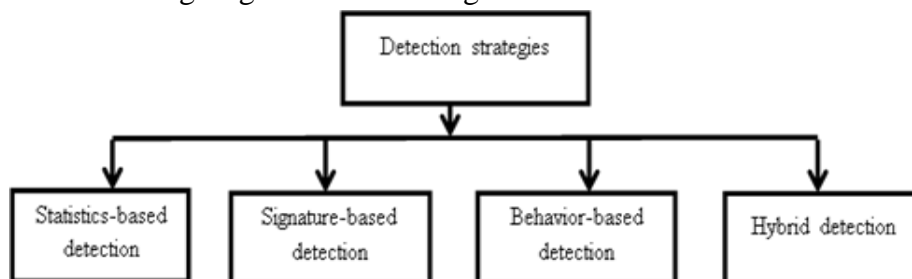


Figure.1 Detection Strategies for Zero-Day Attack

1. **Statistical Detection-** This method uses machine learning approaches to collect data from formerly identified exploits and produce a model for safe system behavior. These techniques provide limited effectiveness and false positives/negatives. Security administrators have trust in behavior-based detection approaches without particular detection capabilities.
2. **Signature Detection-** The threat scanning process practices previously used malware databases and their behavior as a reference in this method. After analyzing using the machine learning approach and generating signatures for previously available malware, necessary to utilize the signatures to identify the formerly unidentified attacks. This method comprises a search of bytes sequence within a malicious executable and files previously affected by this particular malware. This method gives better results only if threats are identified earlier. Only after an instance of this malware has affected the networks and systems can an expert specify

a signature for new malware executables. Due to malicious software unnoticed earlier, this method cannot manage the zero-day attacks [3].

3. **Behavior Detection-** This method identifies malware depending on its interactions with the target system. If it is the consequence of a malicious attack, it examines its interactions with present software to identify.
4. **Hybrid Detection-** This method integrates the methods mentioned earlier to use the benefit of its strengths.

### 3. Related Works

Avasarala et al. (2017) proposed a class matching approach with a procedure for recognizing the number of suspect objects that encompasses data regarding the network transactions or computer operations likely related to a security threat. Suspicious objects are transferred to an inspection service operating that implement on 1 or a few common-purpose computers. Digital data is transmitted to an analytical service operating that implement on 1 or a few common purpose computers. 1 or few scores are transmitted to a correlation facility that groups a scores plurality, supplementary data regarding each suspicious object together form a cumulative data that represents 1 or few cumulative features of suspicious objects in plurality form, producing an infection verification pack that contain routines, during execute on an end-point machine in the computer network setting, thus reducing the mistrusted security risk [4].

Nahid Hossain et al. (2017) presented tag-based methods to identify the attack and reconstruction that contain identification of source and analysis of influence. The new techniques are proposed to disclose the giant depiction of attacks through compact construction and visual graphs of attack phases. This model contributed to a red team assessment run by DARPA and detected and reconstructed the information of the red team's attacks on hosts, which run on Linux, FreeBSD and Windows successfully [7].

Shiqing Ma et al. (2017) proposed semantics aware program annotation and instrumentation method. This method splits work performance depending on application explicit high-level task structures, thus preventing training, producing execution partitions with rich semantic info, and offering numerous perceptions of the attack. A prototype is developed and integrated by three dissimilar provenance systems: ProTracer, Linux Audit system, and LPM-HiFi system. This method produces cleaner attack graphs having rich high-level semantics and gives low time overheads and space [8]. BEEP ProTrace and MPI seek to achieve higher precision than Backtracker, but they have inadequate scalability because they are not always automated instrumentation. SLEUTH provides more effective event storage and analysis.

Xiaoyan Sun et al. (2016) identified a zero-day attack path using the probabilistic method and used ZePro and Patrol's prototype system. Analyzing the system calls built a Bayesian network depending on the instance graph to disclose the zero-day attack paths. This method calculates the possibilities to get the object instances infected. The high probability instances are connected using dependency relations that create zero-day attacks [10]. This system revealed parts of the attack paths only.

Mishra and Gupta (2014) introduced a combined solution that employs the CSS and URI matching concepts to guard against a zero-day phishing attack. These attacks are viral and severe hazards on the Internet that are utilized to cheat users and snip their data through

spoofed emails, fake websites, or both. A hybrid solution is proposed to defend against this attack. In this work, the matching concept is used for every URI with trusted domains using the Link Guard algorithm, and the concept of CSS matching is used from the Bait Alarm scheme. This approach is practical and provides security to various types of website phishing attacks, and produces a false-positive rate in less amount [5].

Wang et al. (2014) proposed certain demonstrative mechanisms on determining the zero-day attack to estimate the strength of networks modeled network diversity and then introduced two complementary diversity metrics. k-zero-day safety is a diversity metric to discourse this problem. This metric computes how many vulnerabilities are necessary for compromising network resources; a large amount infers high security due to the possibility of having more unidentified vulnerabilities at the identical time that can below. The complementary diversity metrics are proposed based on the least average attacking efforts [6].

Ratinder Kaur et al. (2014) proposed a Hybrid Technique for Detecting Zero-Day Polymorphic Worms by using Signature and Anomaly Detection. It has some difficulties detecting zero-day through signatures. Because signatures are hard to detect, a zero-day attack has new signatures for each new attack, and thus it becomes complex.

#### 4. Literature Review

Some of the significant works of zero-day attacks provide a detailed view of literature are reviewed and presented in the following Table. II.

Table II. Review of Literature for Zero-Day Attack Identification

| Author                  | Year | Title  | Techniques                                    | Observation   |
|-------------------------|------|--|---|---|
| Avasarala et al.        | 2017 | System and method for automated machine learning, zero-day malware detection [CNS].                    | Class matching approach.                      | True positive and False positive detection rate low. The accuracy of detection needs to be improved.                                |
| Xiaoyan Sun, et al.     | 2016 | Towards Probabilistic Identification of Zero-day Attack Paths [IEEE].                                  | Bayesian Networks.                            | If an attack evades System calls or attack span time exceeds the given period, the current system may not detect a Zero-day attack. |
| Chanchala Joshi, et.al. | 2016 | ZDAR System: Defending Against the Unknown [IJCSMC].   | Supervised and Unsupervised Classification.   | Signature generation of unknown activities is complex, the false alarming rate of anomalous behavior.                               |
| Ravinder Kaur et.al.    | 2014 | Hybrid Technique for Detecting Zero-Day Polymorphic Worms [IEEE].                                      | Signature and Anomaly Detection.              | Signatures are hard to detect, and the zero-day attack has new signatures for each new attack.                                      |
| Wang et al.             | 2014 | k-Zero-Day Safety: A Network Security Metric for Measuring the Risk of Unknown Vulnerabilities [IEEE]. | k-zero-day safety as shortest paths in a DAG. | Complexity of computing.  |

## Observations due to Literature Study

Among this literature, the significant findings of zero-day attacks are listed below.

1. According to Xiaoyan Sun et al., if attack span time exceeds the given period, the system may not detect a Zero-day attack.
2. According to Ravinder Kaur et al., signatures are hard to detect, and a zero-day attack has new signatures for each new attack.

The limitations can be overcome by being capable of detecting the zero-day attack, and by finding the zero-day attack path identification, the threat can be handled and reduced to a certain extent.

## 5. Proposed Methodology

System call auditing is done in each host, gathered its traces, and transferred to the central investigation machine for offline instance graph grounded BN construction and attack path detection. The proposed flow diagram is given in figure 2.

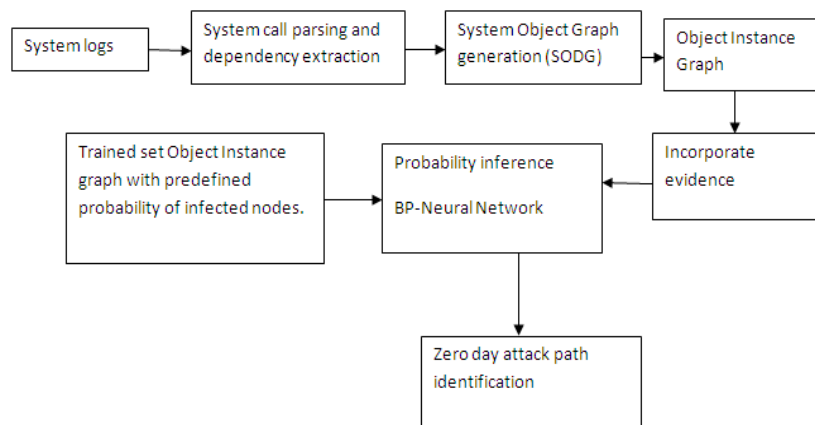


Figure.2 Flow Diagram for Proposed Work

### 5.1 Proposed Methodology

#### a) Procedure

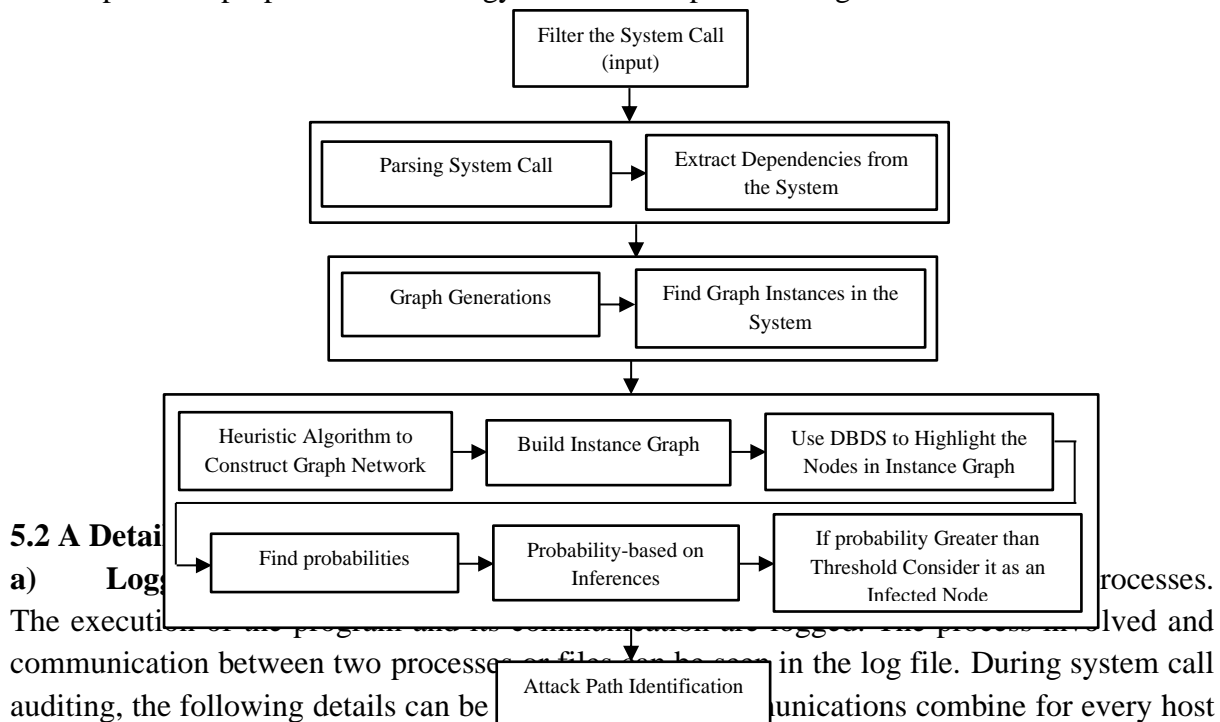
1. First, build a network-wide supergraph from system calls.
2. Identify the zero-day attack path (subgraph) hidden in the supergraph.

#### b) Steps

1. **Step 1: Logging-** The execution of the program and its communication are logged. The process involved and communication between two processes or files can be seen in the log file.
2. **Step 2: Parsing system call-** Each host file can be parsed into system objects, such as File, Process, and Socket.
3. **Step 3: System Object Dependency Graph:** It is built as a super graph to identify the intrusion propagation by investigating the system calls.
  - a.  $Dep \in \{(src \leftarrow sink), (src \rightarrow sink), (src \leftrightarrow sink)\}$ ,  $src$  and  $sink$  indicates OS objects, then  $V_x = V_x \cup \{src, sink\}$  and  $E_x = E_x \cup \{dep\}$ .  $dep$  gets start and end timestamps from syscall.

- $$\hat{t}_i = \sum_{j=1}^M \omega_2(j) \tanh \left( \sum_{k=1}^r \omega_1(j, k) x_{jk} + \theta_1(j) \right) + \theta_2$$

- The steps of the proposed methodology have been depicted in Figure.3.



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**b) Parsing into System Object:** The OS object instances and dependency relations are parsed through a system call. These parameters are also involved in the parsing. It distinctively identifies and names the nodes and supports to conclude the edge direction between them. Each host file can be parsed into system objects.

**c) Instance Graph:** These parsed things are turned to be nodes and directed edges from the system call parsing. The procedure of producing the object instance graph from system object dependencies is provided below.

**d) Construct Dependency Objects:** It is built as a super graph to identify the intrusion propagation by investigating the system calls.

### System Object Dependency Graph

1. When the system call trace for  $x^{\text{th}}$  host is represented as  $\sum x$ , this graph becomes directed graph  $G(V_x, E_x)$  for this host in which  $V_x$  indicates nodes set, initialized to  $\{\emptyset\}$ ; and  $E_x$  indicates directed edges set, initialized to  $\{\emptyset\}$ . When the system calls syscalls and dep, the dependency relation parsed from syscall. As per dependency rules,  $\text{Dep} \in \{(\text{src} \leftarrow \text{sink}), (\text{src} \rightarrow \text{sink}), (\text{src} \leftrightarrow \text{sink})\}$ ,  $\text{src}$  and  $\text{sink}$  indicate OS objects, then  $V_x = V_x \cup \{\text{src}, \text{sink}\}$  and  $E_x = E_x \cup \{\text{dep}\}$ .  $\text{dep}$  gets start and end timestamps from syscall.

2. When  $(a \rightarrow b) \in E_x$  and  $(b \rightarrow c) \in E_x$ , then  $c$  transitively based on  $a$ . System calls have parsed into system objects and dependencies. The dependency rules are given to parse system calls. Depending on these rules, the system calls are parsed into 3 portions: an  $\text{src}$  object, a  $\text{sink}$  object, and  $\text{dep}$  relation. The objects and dependency relations are united to form a directed graph.

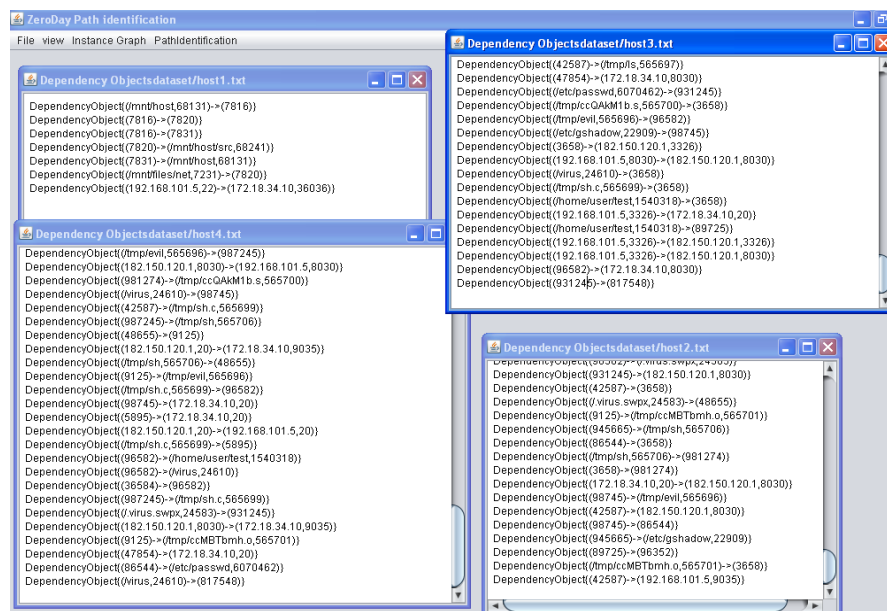


Figure.4 Dependency Objects

**e) Construct Object Instance Graph:** Object instance graph stands kind of dependency graph. Node is an object instance with a particular timestamp. Moreover, different instances have different versions of an identical object at different time points, with a different infection state. This graph has an equivalent or larger size.



If system call trace  $T [t_{begin}, t_{end}]$  in a time window is indicated as  $\sum_T$  and system objects set included in  $\sum_T$  is indicated as  $O_T$ , object instance graph  $G_T(V, E)$ . in which  $V$  denotes node-set, initialized to  $\{\emptyset\}$  and  $E$  denotes directed edges set, initialized to  $\{\emptyset\}$ .

1. When  $syscall \in \sum_T$  has parsed into 2 system object instances such as  $src_x, sink_y$ ,  $x, y \geq 1$ , and dependency relation  $dep_z: src_x \rightarrow sink_y$  in which  $src_x$  is indicated as  $x^{th}$  instance of system object  $src \in O_T$  and  $sink_y$  indicated as  $y^{th}$  instance of system object  $sink \in O_T$ ,  $V = V \cup \{src_x, sink_y\}$ ,  $E = E \cup \{dep_z\}$ . The timestamps for  $syscall$ ,  $dep_c$ , and  $sink_j$  are  $t_{syscall}$ ,  $t_{dep_z}$ ,  $t_{src_x}$ , and  $t_{sink_y}$ . The  $t_{dep_z}$  gets  $t_{syscall}$  from  $syscall$ . Before appending  $src_x$  and  $sink_y$  into  $V$ , the  $x$  and  $y$  indexes are analyzed.

2. For  $\forall src_x, sink_y \in V$ ,  $i, j \geq 1$ , when  $x_{max}$  and  $y_{max}$  are maximum indexes of instances for  $src$  and  $sink$ ;

3. When  $\exists src_z \in V$ ,  $z \geq 1$ , then  $x = x_{max}$ , and  $t_{src_x}$  remains identical; else,  $x = 1$ , and  $t_{src_x}$  is changed to  $t_{syscall}$  If  $\exists sink_i \in V$ ,  $i \geq 1$ , then  $y = y_{max}$ ; else,  $y = 1$ .  $t_{sink_y}$  has changed to  $t_{syscall}$ , If  $j$  is equal to 2, then  $E$  is equal to  $E \cup \{dep_s: sink_y - 1 \rightarrow sink_y\}$ .

4. When  $a \rightarrow b \in E$  and  $bc \in E$ , then  $c$  transitively based on a new instance  
First, the instance graph can reflect correct infection causality relations by implying time information stamped onto specific instances. Second, the instance graph can break the cycles contained in SODG.

#### Algorithm 1- Object Instance Graph Generation

**Input:** system object dependencies set  $D$ ,

**Output:**  $G(V, E)$  instance graph

**For** each  $dep: src \rightarrow sink \in D$  **Do**

Look up the most recent instance  $src_k$  of  $src$ ,  $sink_z$  of  $sink$  in  $V$

**If**  $sink_z \notin V$  **then**

Create new instances  $sink_1$

$V \leftarrow V \cup \{sink_1\}$

**If**  $src_k \notin V$  **then**

Create new instances  $src_1$

$V \leftarrow V \cup \{src_1\}$ :

$E \leftarrow E \cup \{src_1 \rightarrow sink_1\}$

**Else**

$E \leftarrow E \cup \{src_k \rightarrow sink_1\}$

**End if**

**End if**

**If**  $sink_z \in V$  **then**

Create new instances  $sink_{z+1}$

$V \leftarrow V \cup \{sink_{z+1}\}$

$E \leftarrow E \cup \{sink_z \rightarrow sink_{z+1}\}$

**If**  $src_k \notin V$  **then**

Create new instances  $src_1$

```

V ← V U {src1}
E ← E U {src1 → sinkz+1}
Else
    E ← E U {srck → sinkz+1}
End if
End if
End for

```

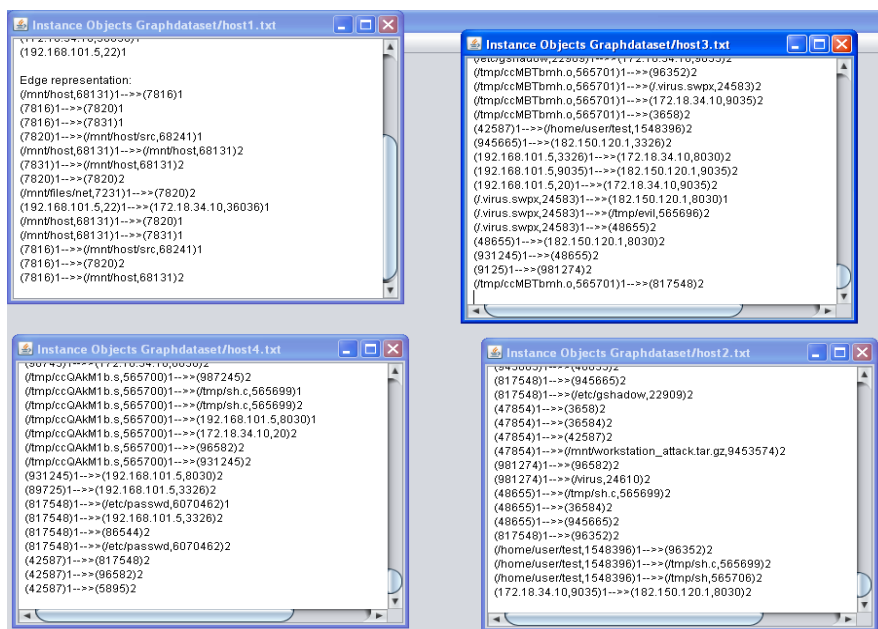


Figure.5 Object Instance Graph

f) **Instance Graph Pruning:** The complexity and speed of the processing are reduced by instance graph pruning. The duplicate entries or dependency connection between system objects is removed. Although different system calls can trigger it, it is not uncommon that a similar dependency can happen various times between any pair of system objects.

**g) Incorporate Evidence:** In the environment, infected nodes are predefined. These nodes combine probability values for infected nodes and aid in recognizing these attack paths. This module combines evidence into instance-graph grounded BP-Neural Network by labeling the contamination state of the involved object instance as infected or appending the Local Observation Model node as a child node to an instance of the object for modeling the uncertainty towards observations.

**h) Back Propagation-Neural Network:** Using a training set, this method calculates probability from Neural Network. Through these training sets, the affected rate of the test node is identified and shown in Figure.6.

It contains an input layer, single or numerous hidden, and one output layer.

Set of Sample say  $D = \{(x_1, t_1), (x_2, t_2) \dots (x_i, t_i) \dots (x_n, t_n)\}$  with  $x_i$  denotes  $i_{th}$  input vector are trained and  $t_i$  denotes equivalent output one.

Using BP neural network, predicting result can be written as:

$$\hat{t}_i = \sum_{j=1}^M \omega_2(j) \tanh \left( \sum_{k=1}^r \omega_1(j, k) x_{jk} + \theta_1(j) \right) + \theta_2$$

Where the number of input neurons and hidden neurons are indicated by  $P$  and  $M$ , biases  $O_j$  and  $82$ , weights joining hidden and output layer  $(J, (j))$ , the weights joining input and hidden layer  $(J, (j, k))$  and  $k^{th}$  elements of  $j^{th}$  input are denoted by  $x_j = [x_{jk}, k = 1, 2, \dots, P]$ .

It has a description of layer quantity and neuron quantity per layer, and every neuron employs activation function type and existing association CV among the neural units. The error term is minimized by

$$E_p = \frac{1}{2} \sum_{req}^n (t_i - \hat{t}_i)^2 = \frac{1}{2} \sum_{err}^n e_i^2$$

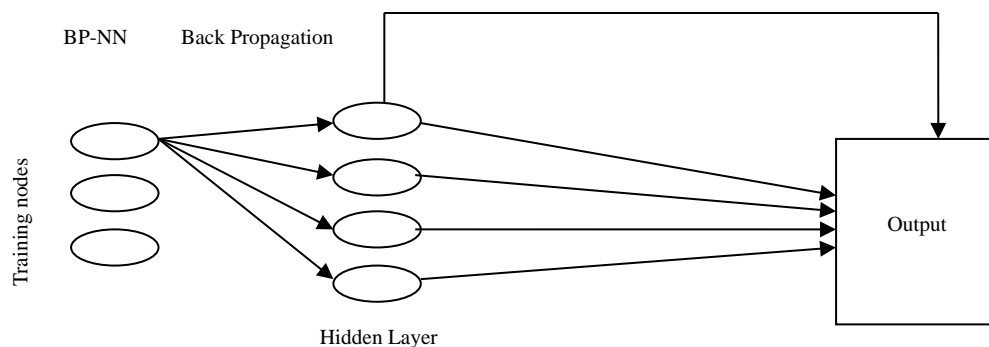


Figure. Back Propagation-Neural Network

It is used to calculate the weight calculated using training nodes. The weight calculated using training nodes is used for probability inference of each node as network error function, which can be followed as

$$F(W) = \beta \bar{E}_p + \alpha \bar{E}_\omega$$

With  $e_\infty = \frac{1}{2} \sum_{j=1}^m \omega_{1,2} (f)^2$ ,  $\alpha$  and  $\beta$  are called hyperparameters, weight between hidden and output layer and weight between input and hidden layer are denoted by CV. Weight CV for posterior probability function in Bayesian rule is

$$P(\omega | D, \alpha, \beta, H) = \frac{p(D | \omega, \beta, H) p(\omega | \alpha, H)}{p(D | \alpha, \beta, H)}$$

Then,

$$P(D|\alpha, \beta, H) = \frac{p(D|\omega, \beta, H)p(\omega|\alpha, H)}{p(\omega|D, \alpha, \beta, H)}$$

i) **Zero-Day Path Identification:** Zero-day attack paths are identified by inferred probabilities and the nodes having high probabilities and edges inter-linking the instance graph. These paths are shown in Figure.7. It has a high probability on its own or both descendant and ancestor having high probabilities to motivation on these nodes in instance graph. These emphasized nodes are involved in the infection propagation, and therefore it must be kept and shown in Figure.8 (a) & (b). A high probability called a tuning parameter (threshold) is applied to control the bottom probability. Output stored in graphml format. It can be viewed in yed Editor.

| Algorithm 2- Identification of Zero-day Attack Path  |
|--|
| <b>Input:</b> $G(V, E)$ instance graph and $v \in V$ vertex<br><b>Output:</b> $G_z(V_z, E_z)$ zero-day attack path<br><b>Function</b> DFS ( $G, v, \text{direct}$ )<br>Initially $V$ is marked as visited<br><b>If</b> ( $\text{direct} = \text{ancestor}$ )<br>$\text{next}_v = \text{parent of } v \text{ that } \text{next}_v \rightarrow v \in E$<br>Flag = high probability ancestor<br><b>Else if</b> ( $\text{direct} = \text{descendant}$ )<br>$\text{next}_v = \text{child of } v \text{ that } v \rightarrow \text{next}_v \in E$<br>Flag = high probability descendant<br><b>End if</b><br><b>Do</b><br><b>If</b> $\text{next}_v$ has not marked as visited<br><b>If</b> ( $\text{prob}[\text{next}_v] \geq \text{threshold}$ <b>or</b> $\text{next}_v = \text{flag}$ find high probability<br>= True<br><b>Else</b><br>DFS ( $G, \text{next}_v, \text{direct}$ )<br><b>End if</b><br><b>End if</b><br><b>If</b> find_high_probability = True, then $v$ is marked as flag<br><b>End if</b><br><b>While</b> (all $\text{next}_v$ of $v$ )<br><b>End function</b><br><b>Do</b><br>DFS ( $G, v, \text{ancestor}$ )<br>DFS ( $G, v, \text{descendant}$ )<br><b>While</b> (all $v \in E$ )<br><b>Do</b><br><b>If</b> $\text{prob}[v] \geq \text{threshold}$ <b>or</b> ( $v$ is labeled as has high probability ancestor<br><b>and</b> $v$ is labeled as has high probability descendant) $V_z \leftarrow V_z \cup v$<br>$V_z \leftarrow V_z \cup v$<br><b>End if</b> |

```

While (all  $v \in V$ )
Do
    If  $v \in V_z$  and  $\omega \in V_z$  then
         $E_z \leftarrow E_z \cup e$ 
    End if
While ( $e:V \rightarrow \omega \in E$ )

```

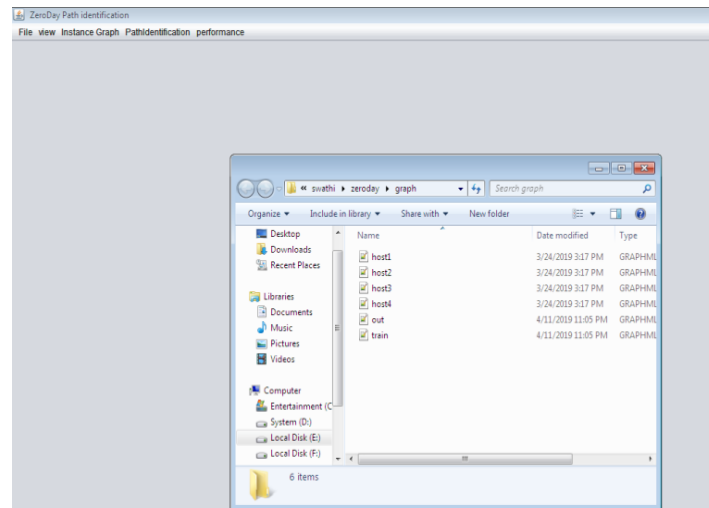


Figure.7 Zero-Day Attack Detection

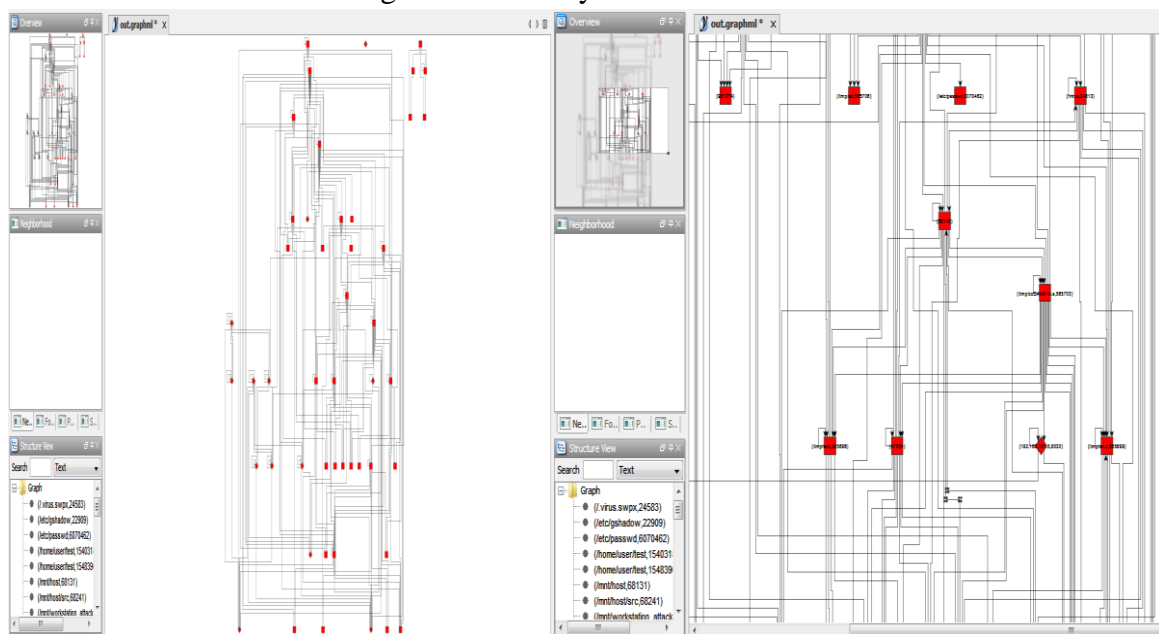


Figure.8 (a)

Figure.8 (b)

Figure.8 (a) and (b) is Yed Editor for showing output.

## 6. Experimental Result

The proposed method is implemented using a cloud simulator where Java is the programming language, and SQL Server is the database. CloudSim is combined with Java based IDEs such as Net Beans and Eclipse. The CloudSim library can be accessed. A software component generates and performs the virtual machines called Virtual Machine

Monitor (VMM). In this tool, Simulation parameters are used for estimating the existing and proposed techniques. It is a standard tool that offers a generalized simulation framework that permits the Cloud Computing environment and application services research. yEd is a common diagramming platform with a multi-document interface. It is a cross-platform application written in Java and used to draw various categories of diagrams such as entity-relationship diagrams, network diagrams, flowcharts. It permits the use of custom vector and raster graphics as diagram elements. The performance of the proposed method is evaluated using the various parameters, and the results obtained are explained in the section below.

### Performance Metrics

The performance of the proposed work is estimated using the following metrics and shown in Figure.9.

a) **Accuracy-** Accuracy provides the required related results used for classification.

$$\text{Accuracy} = \frac{\text{TruePositive} + \text{TrueNegative}}{\text{TruePositive} + \text{FalsePositive} + \text{TrueNegative} + \text{FalseNegative}}$$

To compare the expected zero-day path vs. predicted, calculate correctness and misclassification.

b) **Correctness-** Correctness is defined as a number of correctly classified nodes by a total number of nodes.

$$\text{Correctness} = \text{Number of Correctly Classified Nodes} / \text{Total Nodes}$$

c) **Misclassification-** It is defined as the sum of False Positive and Negative, divided by the total number of nodes.

$$\text{Misclassification Rate: } (\text{False Positive} + \text{False Negative}) / \text{Total}$$

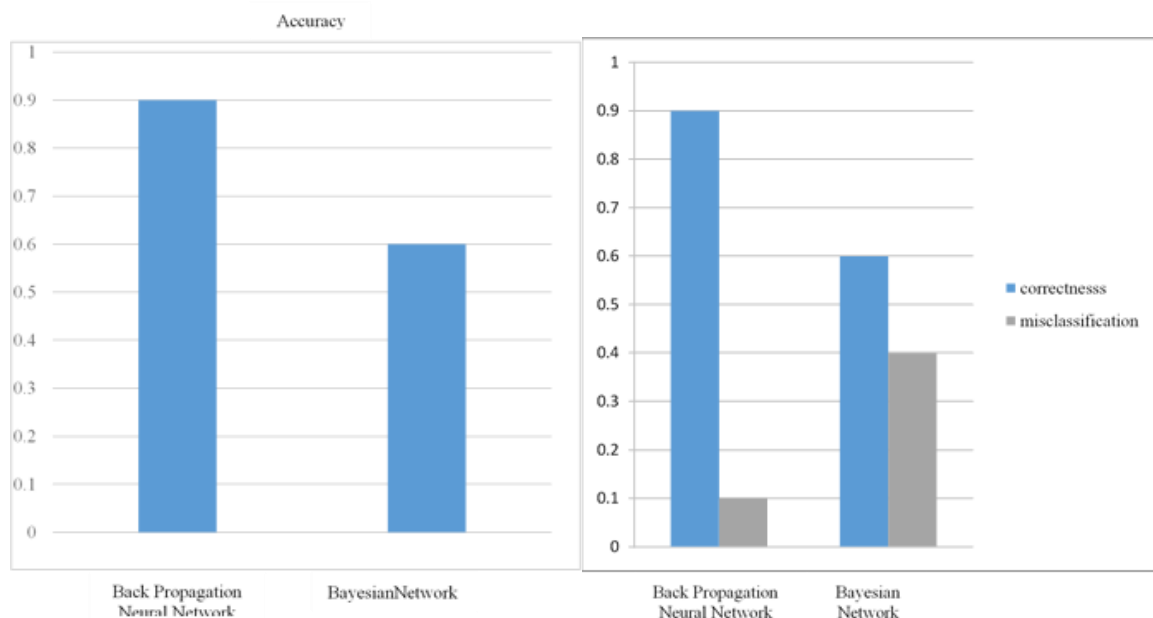


Figure.9 Performance chart

### Expected Outcomes

1. Increased Efficiency in terms of Accuracy and Correctness.
2. Enhanced Data Security by accurate detection of the attack.
3. Prevent Loss of Revenue for the Organization.
4. Increases time range for accurate detection and reduces misclassification.

## 7. Conclusion

In the past few years, Due to the growth of Internet popularity and security-unaware, users are familiar sources for the speedy growth of attackers in the network. This work employs the hybrid detection technique to identify a zero-day attack path. This paper presented a new method that resulted from integrating several software tools aiming to observe and collect information about zero-day attacks. Experimental result shows that the proposed work achieves a better result and is comparatively far better than the existing work. In the network, numerous chain of attacks sequences are identified in the path, which consists of both zero-day exploits and non-zero day exploits is considered as the limitation. Future enhancement is to predict only the zero-day exploits and prevent further zero-day attacks.

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